

TROOP 215 WEEKLY MEETING FORMAT / /2012

6:30 – 7:00
30 MINUTES

GATHERING TIME ACTIVITY

An organized activity that Scouts can join in and enjoy as they arrive at the meeting

- Committee Person at Scout Counter
- Bring Scout Manuals

7:00 – 7:05
5 MINUTES

OPENING

A short opening ceremony to start the meeting and get the boys on the same page

- Scout law and pledge
- Uniform Inspection
- Good Turns / Boy's Life

7:05 – 7:35
30 MINUTES

SKILLS SESSION (OR MERIT BADGE SESSION)

Working sessions are 30 minutes long and should be well planned to make progress

- 1st Meeting of the Month – Merit Badge Introduction
- 2nd Meeting of the Month – Scoutmaster Conferences
- 3rd Meeting of the Month – Board of Review
- 4th Meeting of the Month – Community Outing

7:35 – 8:00
25 MINUTES

GAME

An organized troop game or patrol competition

8:00 – 8:20
20 MINUTES

PATROL CORNERS & SNACK / ANNOUNCEMENTS

Patrol Corners are for Patrol business and activities – not to play around

Announcements:

- Camping Trip
- Merit Badges
- Community Outing
- Troop 215 Club Events
- Fundraisers
- Community Service / Projects
- Leadership Meetings
- Order of the Arrow

8:20 – 8:30
10 MINUTES

CLOSING

With due deference to the Scout Law, the meeting is formally closed

- Closing Announcements
- Scout Law / Oath
- SPL Minute
- Scoutmaster Minute
- Closing Prayer

8:30 – 8:45
15 MINUTES

“AFTER THE MEETING” MEETING

Patrol Leaders' Council discussion

- Meeting Review
- Ready for Next Week's Meeting
- Ready for Trips / Events
- SPL Comments